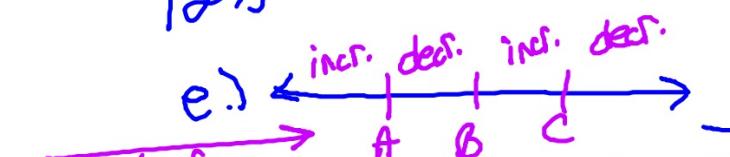
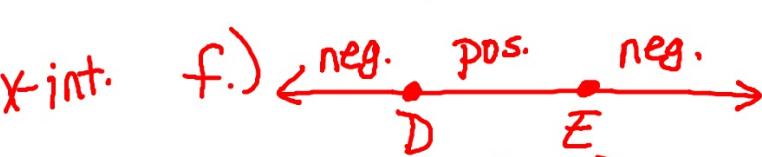
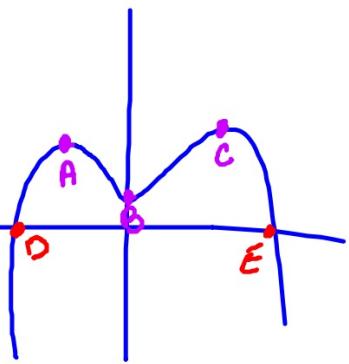


12.) $f(x) = -x^4 + 4x^2 + 1$

e.) 
 incr. | decr. | incr. | decr.
 $x\text{-coord of rel. max/min}$
 Incr : $(-\infty, A) \cup (B, C)$
 Decr : $(A, B) \cup (C, \infty)$

x-int. f.) 
 neg. | pos. | neg.
 pos : (D, E)
 neg : $(-\infty, D) \cup (E, \infty)$



a.) end behavior
 $\downarrow \downarrow$
 $x \rightarrow -\infty \quad y \rightarrow -\infty$
 $x \rightarrow \infty \quad y \rightarrow -\infty$

10a.) $f(x) = -x^3 + 2x^2 - 4$

↑↓

$$\begin{array}{ll} x \rightarrow -\infty & y \rightarrow \infty \\ x \rightarrow \infty & y \rightarrow -\infty \end{array}$$

Graphing Polynomial Functions

Directions:

- Find the real zeros. Determine whether the graph will cross or bounce at each zero.
- Find the y-intercept.
- State the degree and the max number of turning points
- State the end behavior
- Determine if the function is even/odd or neither
- Sketch the function.

② $f(x) = x^3 - 4x$

a.) $O = x(x-2)(x+2)$
 $x=0, 2, -2$ (cross)

b.) $f(0) = 0$

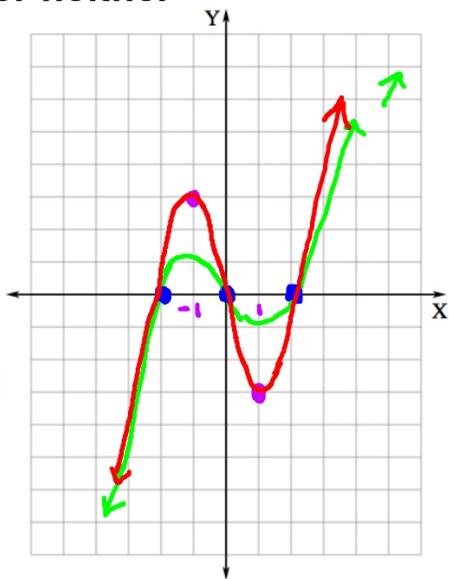
c.) degree: 3
max: 2

d.) $\downarrow \uparrow$
 $x \rightarrow -\infty y \rightarrow -\infty$
 $x \rightarrow \infty y \rightarrow \infty$

e.) $f(-x) = -x^3 + 4x$

$f(-x) = -f(x)$
odd

x	$f(x)$
1	-3
-1	3



Directions:

- Find the real zeros. Determine whether the graph will cross or bounce at each zero.
- Find the y-intercept.
- State the degree and the max number of turning points
- State the end behavior
- Determine if the function is even/odd or neither
- Sketch the function.

(4) $h(x) = x^4 - 2x^3 - 3x^2 + 2x + 2$ $\frac{P}{Q} : \pm 1, \pm 2$

$$0 = x^4 - 2x^3 - 3x^2 + 2x + 2$$

$$\begin{array}{r} 1 & -2 & -3 & 2 & 2 \\ \underline{-1} & & -1 & -4 & -2 \\ 1 & -1 & -4 & -2 & 0 \end{array}$$

$$x^3 - x^2 - 4x - 2 = 0$$

$$\begin{array}{r} 1 & -1 & -4 & -2 \\ -1 & 2 & 2 \\ \hline -2 & -2 & 0 \end{array}$$

$$x^2 - 2x - 2 = 0$$

$$x = \frac{2 \pm \sqrt{4+8}}{2}$$

$$x = \frac{2 \pm \sqrt{12}}{2}$$

$$x = \frac{2}{2} \pm \frac{\sqrt{12}}{2}$$

$$x = 1 \pm \sqrt{3}$$

a.) $x = 1, -1, 1 + \sqrt{3}, 1 - \sqrt{3}$

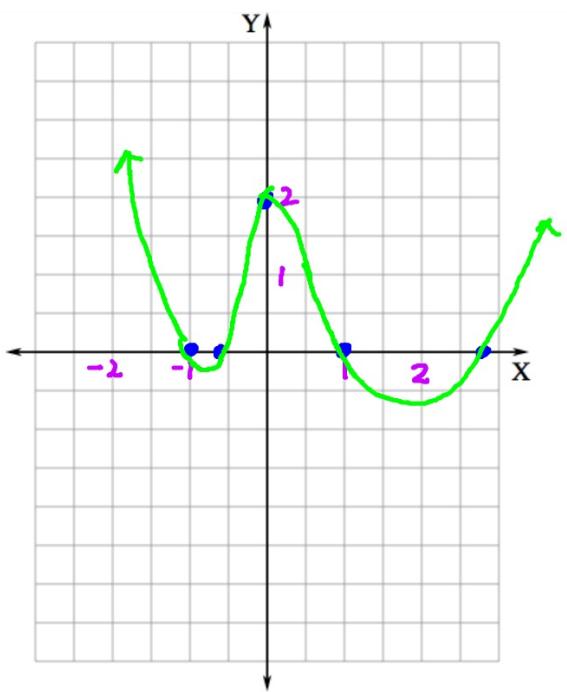
b.) $h(0) = 2$

c.) degree: 4 max: 3

d.) ↑↑

$x \rightarrow -\infty, y \rightarrow \infty$
 $x \rightarrow \infty, y \rightarrow \infty$

e.) neither



$$x = 1, -1, 1 + \sqrt{3}, 1 - \sqrt{3}$$

$$y = 2$$

x	$f(x)$
2	-6

$$\begin{aligned}\sqrt{1} &= 1 \\ \sqrt{3} &= 1.7 \\ \sqrt{4} &= 2\end{aligned}$$

Directions:

- Find the real zeros. Determine whether the graph will cross or bounce at each zero.
- Find the y-intercept.
- State the degree and the max number of turning points
- State the end behavior
- Determine if the function is even/odd or neither
- Sketch the function.

6) $g(x) = 6x^2 - 3x^3$

a.) $0 = 3x^2(2-x)$

$x=0$

$x=2$

b.) $g(0) = 0$

bounce

c.) degree: 3

max: 2

d.) $\uparrow \downarrow$
 $x \rightarrow -\infty y \rightarrow \infty$
 $x \rightarrow \infty y \rightarrow -\infty$

c.) $f(-x) =$
 $= 6(-x)^2 - 3(-x)^3$
 $= 6x^2 + 3x^3$
 neither

