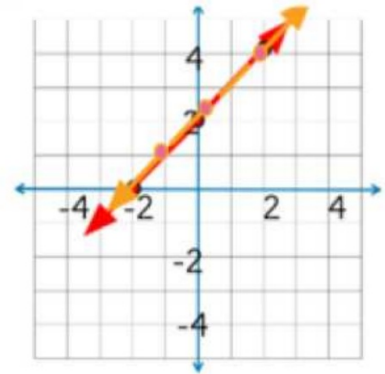
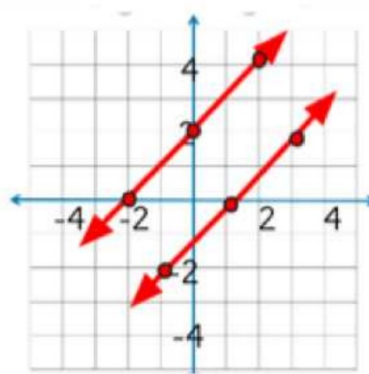
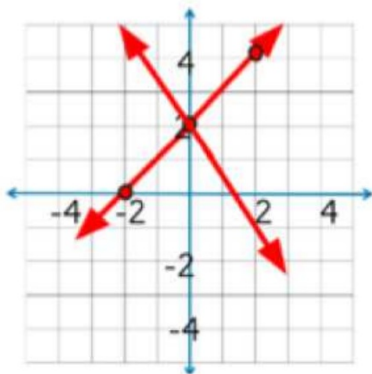


2x2 Systems of Equations & Inequalities



*See printout.

$$-4y - 11x = 36$$

$$20 = -10x - 10y$$

$$-4 \mid (2 = -x - y)$$

$$36 = -11x - 4y$$

$$-8 = 4x + 4y$$

$$28 = -7x$$

$$-4 \Rightarrow x$$

$$-8 = 4x + 4y$$

$$-8 = 4(-4) + 4y$$

$$8 = 4y$$

$$2 = y$$

$$\boxed{(-4, 2)}$$

$$\begin{array}{r} 3x + y = 7 \\ - (3x + y = 4) \end{array}$$

$$\begin{array}{r} 3x + y = 7 \\ - 3x - y = -4 \end{array}$$

$$0 \neq 3$$

\emptyset

$$-2 (2x - 3y = 6)$$

$$4x - 6y = 12$$

$$- 4x + 6y = -12$$

$$0 = 0$$

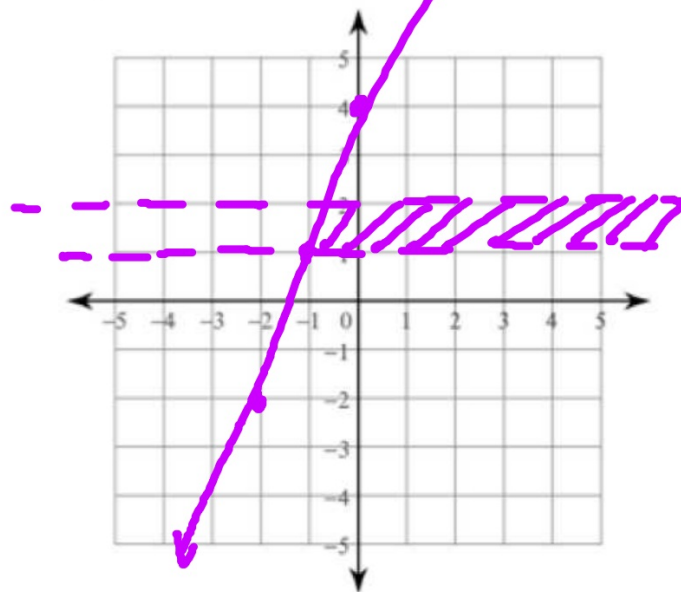
infinitely
many

ex: Solve the system graphically.

d)

$$1 < y < 2$$

$$y \leq 3x + 4$$

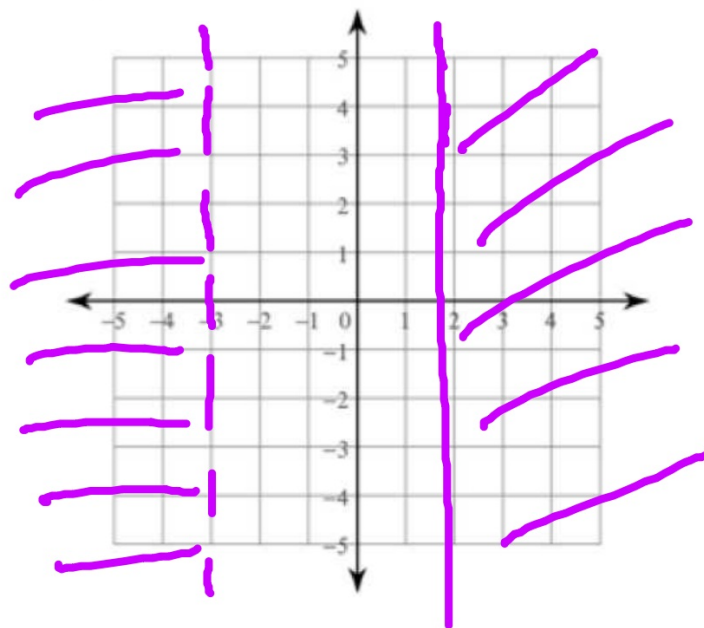


ex: Solve the system graphically.

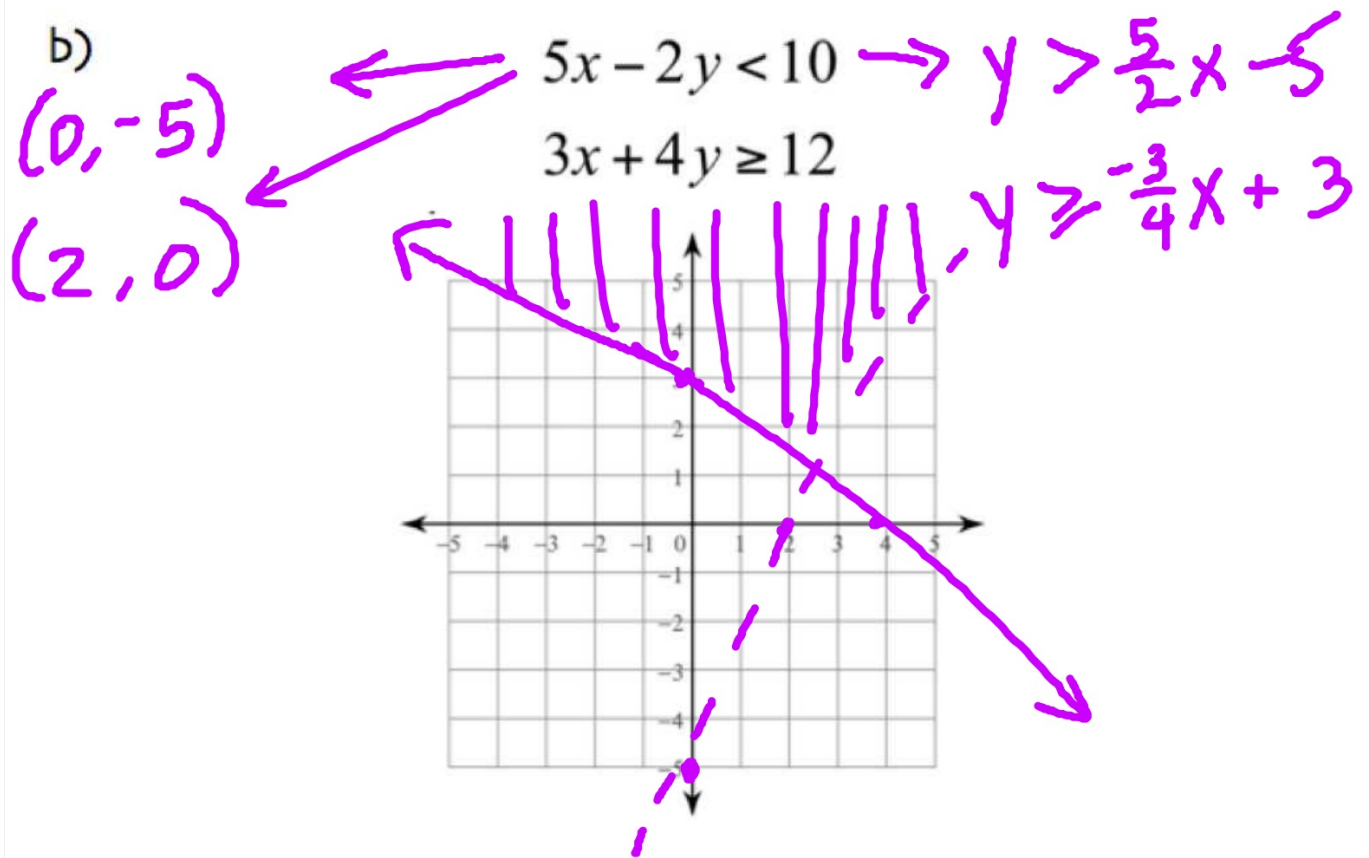
c)

$$x < -3$$

$$x \geq 2$$



ex: Solve the system graphically.



inequalities WS: odds

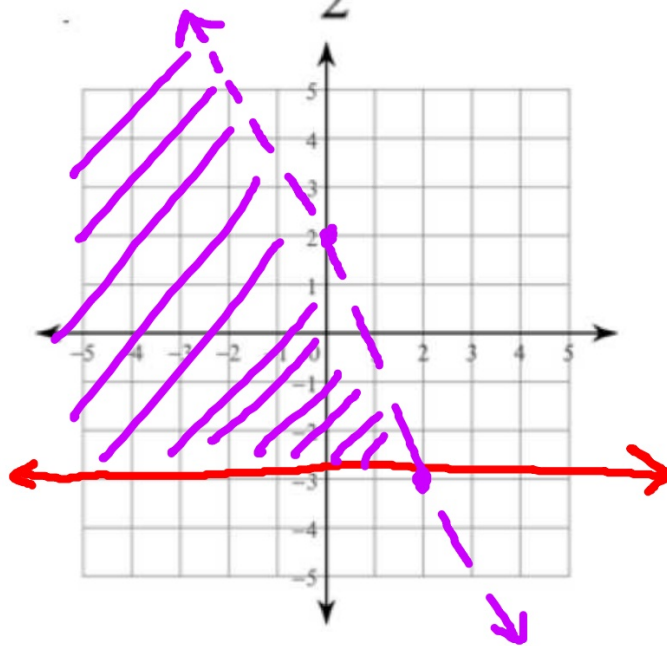
Cramer's rule wkst: 1 - 4 ali

ex: Solve the system graphically.

a)

$$y \geq -3$$

$$y < -\frac{5}{2}x + 2$$



What is a Matrix?

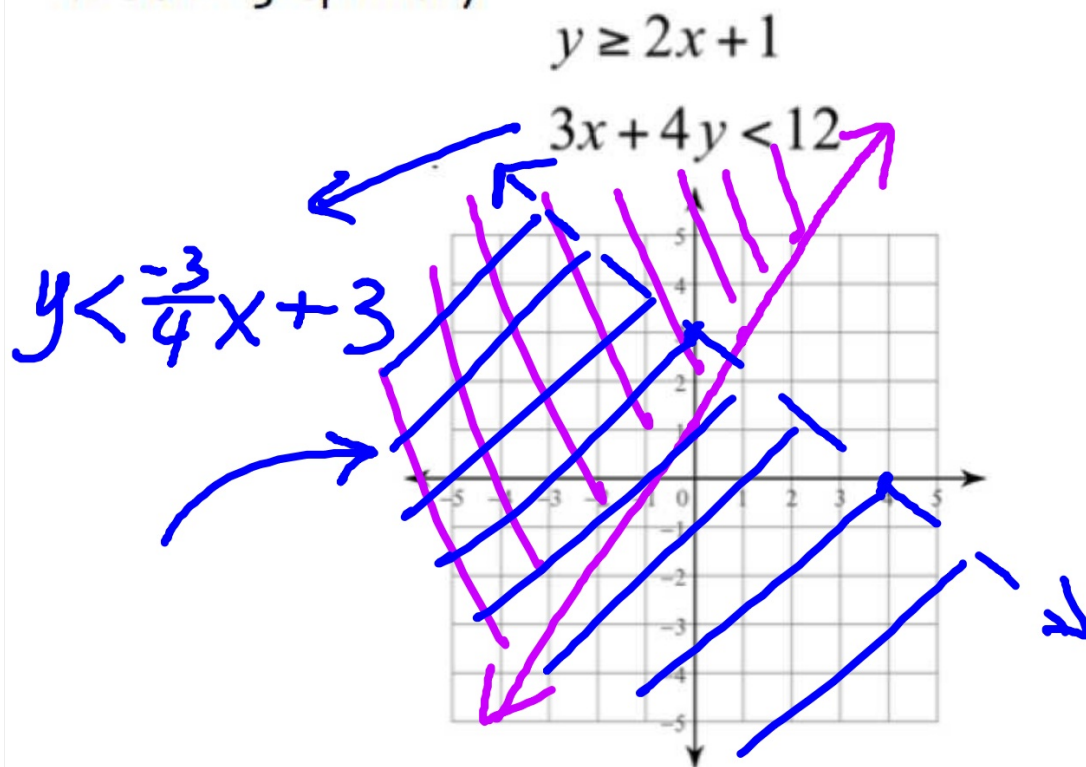
A matrix is a rectangular array of variables or constants organized in rows and columns, enclosed by **brackets**. Each value in the matrix is referred to as an element.

$$\begin{bmatrix} 9 & 13 & 5 & 2 \\ 1 & 11 & 7 & 6 \\ 3 & 7 & 4 & 1 \\ 6 & 0 & 7 & 10 \end{bmatrix}$$

The element 1 is in Row 3 and Column 4 and is depicted by the name a_{34}

REVIEW

ex: Solve graphically.



REVIEW

ex: Solve algebraically.

$$\begin{array}{r} 2 \quad (8x - 6y = -20) \\ \quad -16x + 7y = 30 \end{array}$$

$$\begin{array}{r} + \quad 16x - 12y = -40 \\ \hline \quad \quad -5y = -10 \end{array}$$

$$8x - 12 = -20$$

$$x = -1$$

$$y = 2$$

$$(-1, 2)$$

REVIEW

ex: The admission fee at a small fair is \$1.50 for children and \$4.00 for adults. On a certain day, 2200 people enter the fair and \$5050 is collected. How many children and how many adults attended?

a : adults

c : children

$$1.5c + 4a = 5050$$

$$c + a = 2200$$

$$c = (2200 - a)$$

$$1.5(2200 - a) + 4a = 5050$$

$$3300 - 1.5a + 4a = 5050$$

$$2.5a = 1750$$

$$a = 700 \text{ adults}$$

$$c = 1500 \text{ children}$$

2x2 systems of equations and inequalities

2x2 word problems

2x2 systems with Cramer's Rule

3x3 systems of equations

ex: Name the circled element.

a)
$$\begin{bmatrix} 9 & 13 & 5 & 2 \\ 1 & 11 & 7 & 6 \\ 3 & 7 & 4 & 1 \\ 6 & 0 & 7 & 10 \end{bmatrix}$$

row 2
column 3

b)
$$\begin{bmatrix} 9 & 13 & 5 & 2 \\ 1 & 11 & 7 & 6 \\ 3 & 7 & 4 & 1 \\ 6 & 0 & 7 & 10 \end{bmatrix}$$

row 3
column 1

Matrix Dimensions

A matrix is often described by its dimensions. A matrix with m rows and n columns is known as an " $m \times n$ matrix."

ex: State the dimensions of each matrix.

a)
$$\begin{bmatrix} 3 & -1 & 5 \\ 0 & 4 & 2 \end{bmatrix}$$

2×3 matrix

b)
$$\begin{bmatrix} 7 & 8 \\ 0.5 & -10 \end{bmatrix}$$

2×2 matrix

Special Matrices

Row Matrix - one row

$$\text{ex: } \begin{bmatrix} 1 & 2 \end{bmatrix}$$

Column Matrix - one column

$$\text{ex: } \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$$

Special Matrices

Square Matrix - same number of columns and rows

$$\text{ex: } \begin{bmatrix} 7 & 8 \\ 0.5 & -10 \end{bmatrix}$$

Zero Matrix - every element is zero

$$\text{ex: } \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Determinants

A determinant is a matrix function that only accepts a **square matrix**.

Notation for the Determinant of Matrix A:

$$\det(A) \quad |A| \quad D_A$$

*The determinant of a 2x2 square matrix is called a **second-order determinant**.

*The determinant of a 3x3 square matrix is called a **third-order determinant**.

ex: Evaluate.

a) $\begin{vmatrix} 5 & -4 \\ 8 & 9 \end{vmatrix}$

$$5 \cdot 9 - 8 \cdot -4$$

$$45 + 32$$

$$77$$

ex: Evaluate.

b) $\begin{vmatrix} 0 & 6 \\ 4 & -11 \end{vmatrix}$

down - UP

$0 - 24$

-24

Cramer's Rule

Cramer's Rule is an algebraic method for solving systems of equations using determinants of matrices.

ex: Solve the system using Cramer's Rule, if possible.

a) $x - 3y = 4$

$$5x + 7y = 8$$

$$x = \frac{D_x}{D} = \frac{52}{22} = \frac{26}{11} \quad y = \frac{D_y}{D} = \frac{-6}{11}$$

$$D = \begin{vmatrix} 1 & -3 \\ 5 & 7 \end{vmatrix} = 7 - (-15) = 22$$

$$D_x = \begin{vmatrix} 4 & -3 \\ 8 & 7 \end{vmatrix} = 28 + 24 = 52$$

$$D_y = \begin{vmatrix} 1 & 4 \\ 5 & 8 \end{vmatrix} = 8 - 20 = -12$$

ex: Solve the system using Cramer's Rule, if possible.

$$\text{a) } \begin{cases} x - 3y = 4 \\ 5x + 7y = 8 \end{cases} \quad -5$$

$$x - 3\left(\frac{-6}{11}\right) = 4$$

$$x + \frac{18}{11} = 4$$

$$x = 4 - \frac{18}{11}$$

$$x = \frac{26}{11}$$

$$\cancel{-5x} + 15y = -20$$

$$\cancel{5x} + 7y = 8$$

$$22y = -12$$

$$y = \frac{-12}{22}$$

ex: Solve the system using Cramer's Rule, if possible.

b) $7x - 7y = 8$

$-3x + 3y = 2$

no solution

$$D = \begin{vmatrix} 7 & -7 \\ -3 & 3 \end{vmatrix} = 21 - 21 = 0$$

ex: Solve the system using Cramer's Rule, if possible.

$$c) 4x - 3y = 11$$

$$6x + 5y = 7$$

$$\frac{D_x}{D} = 2$$

$$D = \begin{vmatrix} 4 & -3 \\ 6 & 5 \end{vmatrix} = 20 + 18 = 38 \quad \frac{D_y}{D} = -1$$

$$D_x = \begin{vmatrix} 11 & -3 \\ 7 & 5 \end{vmatrix} = 55 + 21 = 76$$

$$D_y = \begin{vmatrix} 4 & 11 \\ 6 & 7 \end{vmatrix} = 28 - 66 = -38$$

plane flying in the same direction of the wind travels 183 mph. If the same plane flying against the wind it would travel 141 mph. Find the speed of the plane and the speed of the wind.

plane: 162 mph
wind: 21 mph

$$p + w = 183$$
$$p - w = 141$$

A coin box of the hospital's vending machine contains only quarters and dimes. There are 6 times as many quarters as dimes. If the total amount of money in the box one day was \$28.80, how many of each coin was in the box?

$$.25Q + .10D = 28.80$$

$$6D = Q$$